



## Programmierpraktikum: Wettbewerbsorientierte Algorithmetik

**Module title:**

Programmierpraktikum: Wettbewerbsorientierte Algorithmetik  
Competitive Algorithmics

**Credits:**

6

**Responsible person:**

Niedermeier, Rolf

**Office:**

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**Contact person:**

Thielcke, Christlinda

**Website:**

<https://www.akt.tu-berlin.de/menu/teaching/>

**Display language:**

German

**E-mail address:**

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### Learning Outcomes

On successful completion, students know:

- advantages and disadvantages of different data structures
- efficiency aspects of different programming languages
- how to implement suitable algorithms and data structures using suitable software development tools
- how to check software efficiently and effectively using self-created randomized black box tests

Furthermore, students will be able to:

- work in teams
- successfully participate in programming contests such as the ACM Programming Contest.

### Content

The course

- teaches the abstraction of given problems
- teaches to design algorithms to solve these abstract problems
- teaches to implement these algorithms
- teaches to check the implementation efficiently and effectively using randomized black box tests

### Module Components

Course Name	Type	Number	Cycle	SWS
Programmierpraktikum: Wettbewerbsorientierte Algorithmetik	PR	0434 L 245	WS/SS	4

### Workload and Credit Points

Programmierpraktikum: Wettbewerbsorientierte Algorithmetik (Praktikum)	Multiplier	Hours	Total
Attendance	15.0	4.0h	60.0h
Pre/post processing	15.0	8.0h	120.0h
			180.0h

The Workload of the module sums up to 180.0 Hours. Therefore the module contains 6 Credits.

### Description of Teaching and Learning Methods

The course has the following 3-week pattern: First, a lecture provides the necessary algorithmic basics. Second, a programming contest takes place where the students solve programming tasks in small teams (2-3 students). Third, solutions and problems occurred in the implementation will be discussed.

### Requirements for participation and examination

**Desirable prerequisites for participation in the courses:**

Basic knowledge in algorithms, data structures, and programming is helpful.

We do not recommend participation without basic programming skills in Java or C++.

**Mandatory requirements for the module test application:**

*No information*

### Module completion

**Grading:**

ungraded

**Type of exam:**

Portfolio examination  
100 points in total

**Language:**

German

**Grading scale:**

At least 50 points in total needed to pass.

**Test description:**

4 contests 14 PP each; 4 homeworks 11 PP each; passed (ungraded) if more than 50 PP

Test elements	Categorie	Points	Duration/Extent
No information	practical	14	No information
No information	practical	14	No information
No information	practical	14	No information
No information	practical	14	No information
No information	practical	11	No information
No information	practical	11	No information
No information	practical	11	No information
No information	practical	11	No information

**Duration of the Module**

This module can be completed in one semester.

**Maximum Number of Participants**

The maximum capacity of students is 30

**Registration Procedures**

Please register at QISPOS or at the examination office.

**Recommended reading, Lecture notes****Lecture notes:**

unavailable

**Electronical lecture notes :**

unavailable

**Assigned Degree Programs**

This module is used in the following modulelists:

**Informatik (Bachelor of Science)**

StuPO 2015

Modullisten der Semester: WS 2020/21

**Wirtschaftsinformatik (Bachelor of Science)**

BSc Wirtschaftsinformatik StuPO 2015

Modullisten der Semester: WS 2020/21

**Miscellaneous**

No information